Total Funding: $14,603,051  
TAACCCT Grants: 4

College of Southern Idaho  
Eastern Idaho Technical College  
Idaho State University - College of Technology  
Lewis-Clark State College  
North Idaho College

Statewide Outcomes to Date

30 programs

Programs Launched

= 5 program

3,151 participants

Participants

= 500 participants

1,326 credentials

Credentials Earned

= 500 credentials

The U.S. Department of Labor’s TAACCCT grant program is a major investment in building the capacity of community colleges. Grant funds are not used for tuition, but to create or enhance programs of study that lead to industry-recognized credentials, upgrade equipment, support student success toward completion, and more. TAACCCT supports colleges to better serve workers eligible for training under the TAA for Workers program, as well as a broad range of other adults.

Examples from Idaho

“The aerospace and manufacturing industry in our region has taken note of the programs launched by this project, touting them publicly. The college's investment in aerospace has bolstered the growth of existing companies and aided in recruiting others to the region. The industry group Idaho Aerospace Alliance, which formed in part to advocate for the training we now offer, has only grown stronger over the past few years...The grant investment in this project has paid dividends for local students, workers, and industry. Residents of our rural communities now have more exposure and access to well-paying jobs.”

Patrick O'Halloran, Dean of Aerospace, North Idaho College, Soaring to Success

“The two distance-learning strategies that the consortium is using to serve the educational needs of Idaho’s rural and dispersed population—the host-provider model of course development/delivery and hybrid content delivery—hold great promise.”


To find free and open career and technical training resources produced by colleges using TAACCCT funds, visit https://www.skillscommons.org/.

Idaho Example: College of Southern Idaho's Idaho Ladder to Success project contributed a "Gamifying Math" resource designed to help explain how math can be used in the real world.